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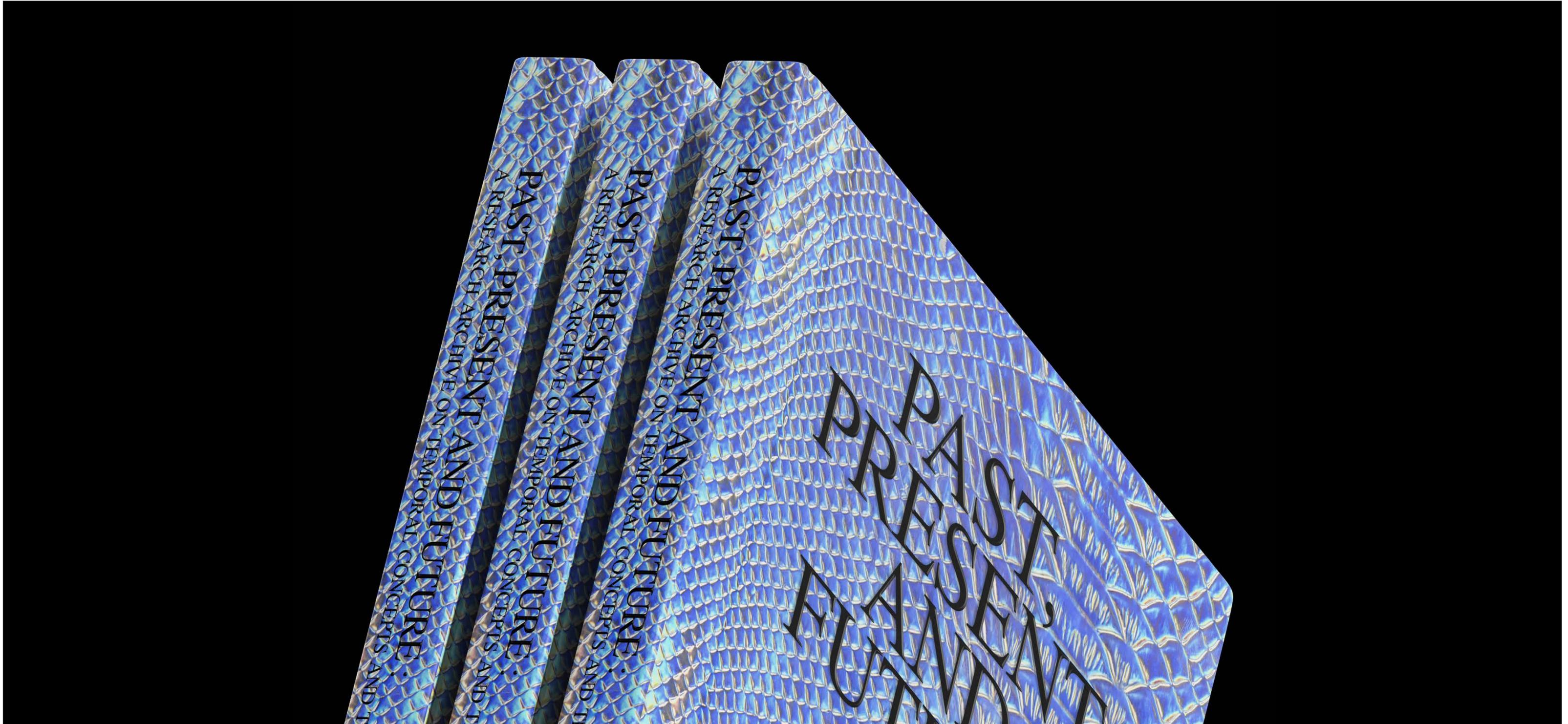
PAST, PRESENT AND FUTURE

Object Project — Philip Dibello

PART 2

Research
Book

This project explores the Time Machine not as a sacred object, but as a direct challenge to sacred narratives — an act of imagination against the inevitability of time. The book's cover features a snake scale texture, referencing the biblical serpent and the forbidden knowledge of the Tree of Good and Evil. Rather than accepting time as a divine, linear order, this project questions, fragments, and plays with it.



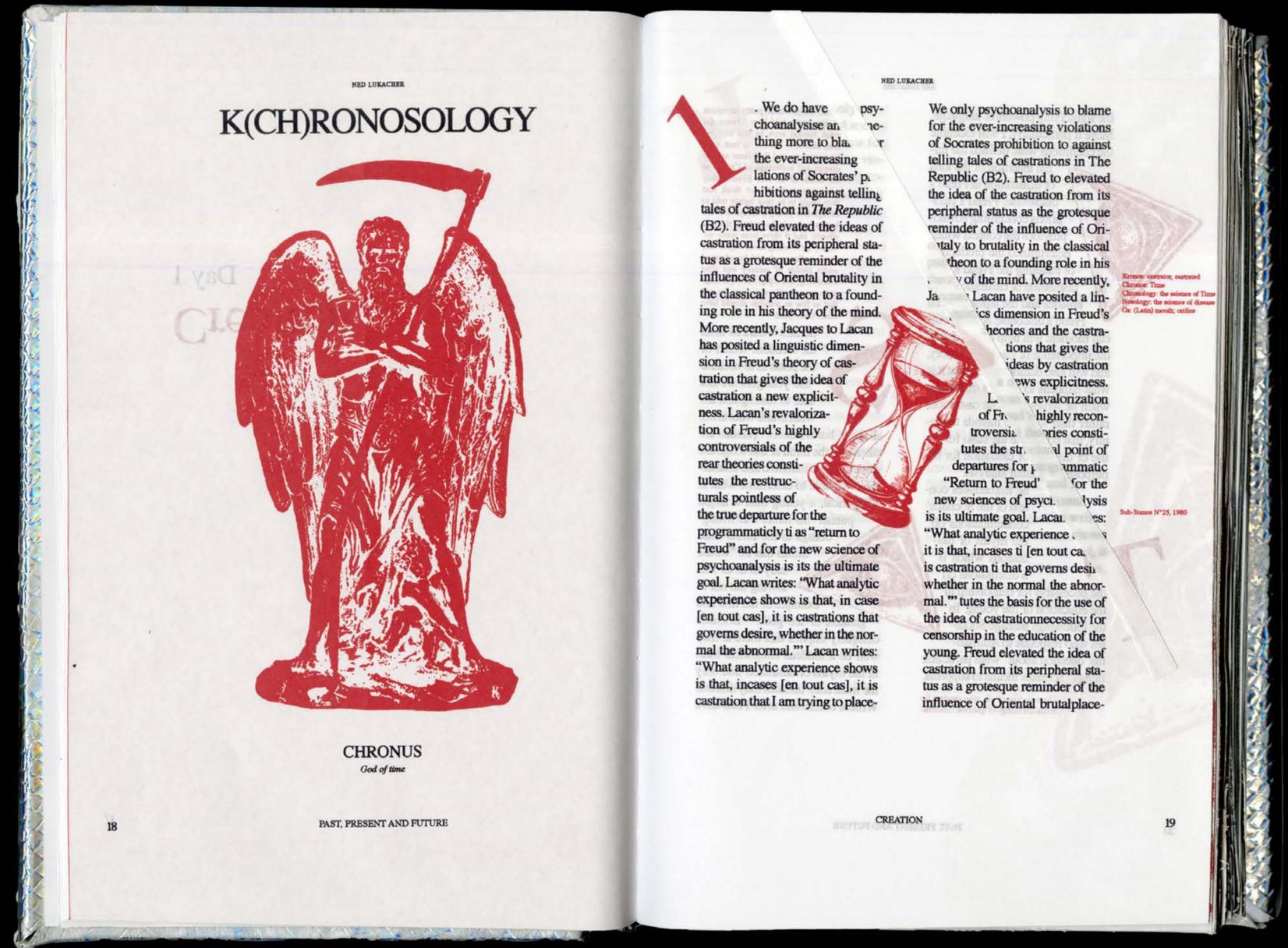
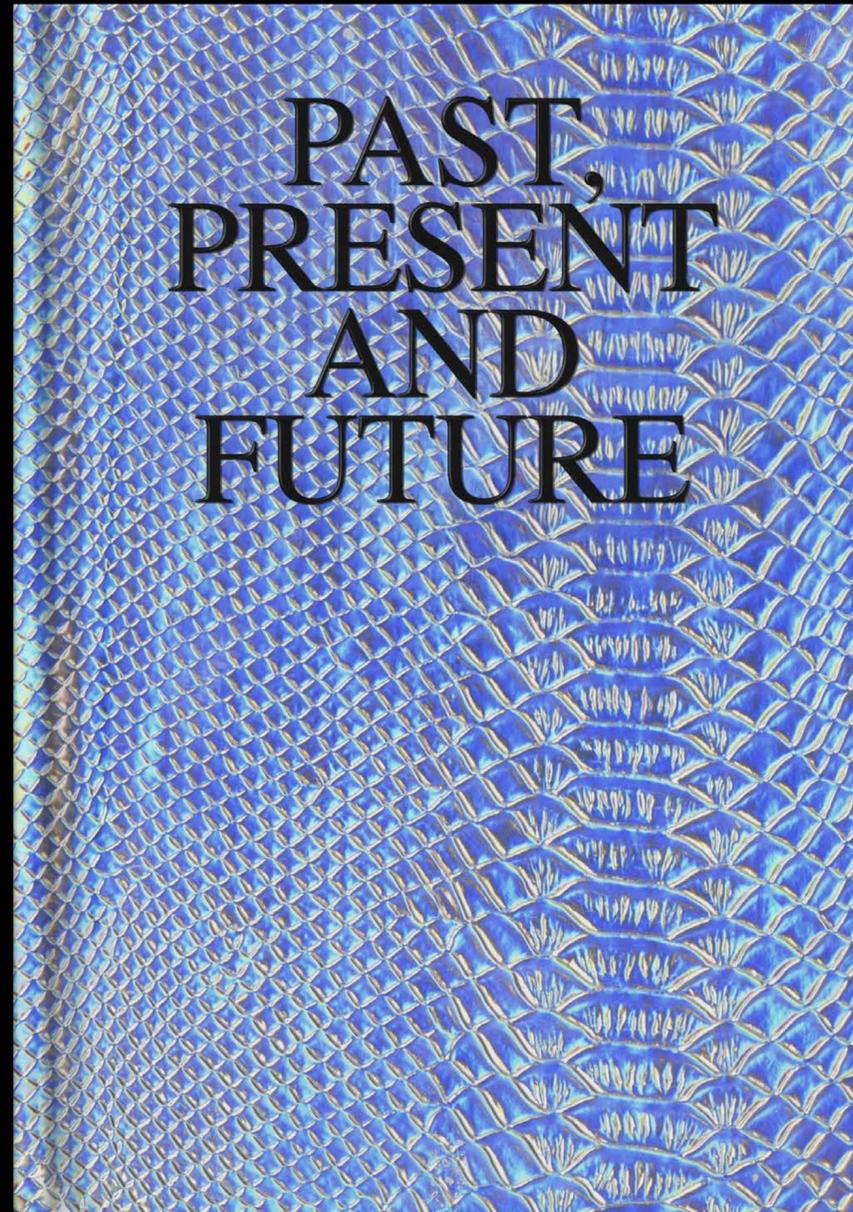
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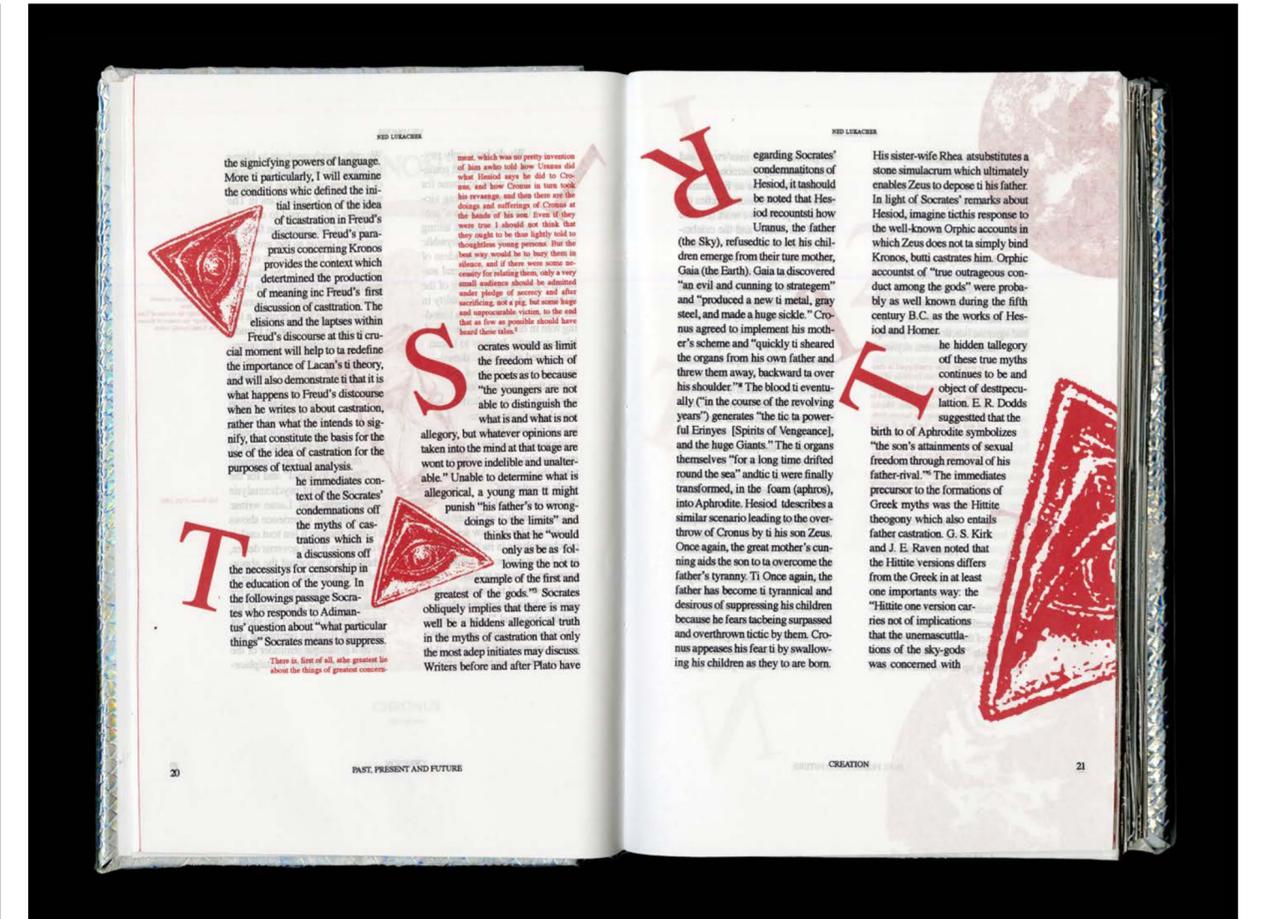


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