Graphic Design I DSD-2020-A Fall Semester		Name ————————————————————————————————————			Design Principles			
					Attempt	of		
POINT	1. CRFT	2. COMP	3. ISNT	LINE	1. CRFT	2. COMP	3. ISNT	
Symmetry				Depth				
Asymmetry				Movement				
Random			Rhythm					
Order				Pattern				
PLANE	1. CRFT	2. COMP	3. ISNT	SHAPE	1. CRFT	2. COMP	3. ISNT	
Scale	1. 01(1)	2. COM1	<u> </u>	Variety	1. 01(1)	2. COM	J. 1 JIV1	
Texture				Contrast				
Space				Tension				
Fg/Bg				Balance				

### POINT

Using only a 1/2! circle with no less than 3 and no more than 9 circles you must create separate compositions that illustrate the following design principles. All points must be 100% black, no stroke.

### **PLANE**

Using only planes you must create separate compositions that illustrate the following design principles. Only use squares or rectangles, do not distort (skew) them. All planes must be 100% black, no stroke.

# 1. CRAFT

The craft is meticulous, no frayed edges, obvious signs of wear, wrinkling, or adhesive.

### LINE

Using at minimum 1pt stroke weight and at maximum 3pt stroke weight you must create separate compositions that illustrate the following design principles. All lines must be 100% black.

### SHAPE

Using only squares, circles or equilateral triangles you must create separate compositions that illustrate the following design principles. All shapes must be 100% black, no stroke.

## 2. COMPREHENSION Composition shows an understanding of the principle.

3. INSTRUCTION Composition follows the the parameters outlined.