

POINT      1. CRFT      2. COMP      3. ISNT

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Symmetry

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Asymmetry

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Random

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Order

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Using only a 1/2" circle with no less than 3 and no more than 9 circles. All points must be 100% black, no stroke.

PLANE      1. CRFT      2. COMP      3. ISNT

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Scale

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Texture

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Space

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Fg/Bg

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Use only squares or rectangles, do not distort (skew) your planes. All planes must be 100% black, no stroke.

LINE      1. CRFT      2. COMP      3. ISNT

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Depth

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Light

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Rhythm

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Weight

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Using at minimum 1pt stroke weight and at maximum 3pt stroke weight. All lines must be 100% black.

SHAPE      1. CRFT      2. COMP      3. ISNT

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Variety

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Contrast

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Tension

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Balance

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Using only squares, circles or equilateral triangles. All shapes must be 100% black, no stroke.

1. CRAFT

The craft is meticulous, no frayed edges, obvious signs of wear, wrinkling, or adhesive.

2. COMPREHENSION

Composition shows an understanding of the principle.

3. INSTRUCTION

Composition follows the the parameters outlined.